

## AMICO Library Object Types

### 1. Architecture

- Definition Structures or parts of structures that were made by human beings. Generally, it refers only to structures that are large enough for human beings to enter, are of practical use, and are relatively stable and permanent. (AAT)
- Includes Architectural fragments, models, architectural sculpture, mosaics, stained glass windows, period rooms
- Excludes Architectural drawings; architectural photographs; plans; furnishings

### 2. Audio-Video

- Includes Film, videotapes, videodiscs, audio records and tapes, video Installations
- Excludes Multimedia and computer-based works

### 3. Books

- Definition Collections of wood or ivory tablets, or sheets of paper, parchment, or similar material, that are blank, written on, or printed, and are strung or bound together; commonly many folded and bound sheets containing continuous printing or writing; especially, when printed, a bound volume, or a volume of some size. (AAT)
- Includes Manuscripts, illuminated manuscripts, books

### 4. Costume and Jewelry

- Definition Artifacts worn or carried for warmth, protection, embellishment, or symbolic purposes. (AAT)
- Includes Clothing, ceremonial costume, masks, bags, hats, fans, jewelry
- Excludes Use Decorative Arts and Utilitarian Objects for personal use equipment, such as hand mirrors, combs, brushes, umbrellas, pipes, cigarette holders, eyeglasses. Use Textiles for textile fragments that cannot be worn.

## 5. Decorative Arts and Utilitarian Objects

**Definition** Use for works that serve utilitarian as well as aesthetic purposes, or involving the decoration and embellishment of utilitarian objects. Includes archaeological and ethnographic objects used for utilitarian purposes, ritual practices, funerary practices.

**Includes** Furniture, furnishings, figurines, plaques, vessels, ritual objects, funerary objects, tools and implements, coins and stamps, arms and armors.

## 6. Digital Arts

**Definition** Use for computer-based art works.

**Includes** CD-ROM, Web art, multimedia

## 7. Drawings and Watercolors

**Definition** Images produced by drawing, which is the application of lines on a surface, often paper, by using a pencil, pen, chalk, or some other tracing instrument. Also includes images produced by the application of watercolor on paper.

**Includes** Ink drawings, chalk drawings, watercolors

## 8. Installation

**Definition** Use for works, beginning in the 20th century and especially the 1970s, that use their exhibition space as part of their design. (AAT)

## 9. Mixed media

**Definition** Use for 20th-century works that merge various art forms or techniques to create new art forms.

**Includes** Assemblages, collages

## 10. Paintings

Definition Use for unique works in which images are formed primarily by the direct application of pigments suspended in oil, water, egg yolk, molten wax, or other liquid, arranged in masses of color, onto a generally two-dimensional surface. (AAT)

Excludes Watercolors

## 11. Performance Arts

Definition Use for works of art that unfold over time and that fall, by intention, between theater and object-oriented art. (AAT)

Includes Performances documented by means of videotape, photographs, etc.

## 12. Photographs

Definition Refers to still images produced from radiation-sensitive materials (sensitive to light, electron beams, or nuclear radiation), generally by means of the chemical action of light on a sensitive film, paper, glass, or metal.. Photographs may be positive or negative, opaque or transparent. (AAT)

Includes Albumen prints, gelatin silver prints, glass negatives, lantern slides

Excludes Reproductive prints of documents and technical drawings

## 13. Prints

Definition Pictorial works produced by transferring images by means of a matrix such as a plate, block, or screen, using any of various printing processes. (AAT)

Includes Engravings, etchings, woodcuts, linocuts, lithographs, serigraphs; plates, blocks and screens used for making a print.

Excludes Photographic prints

## 14. Sculpture

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- Definition      Use for works of art in which images and forms are carried out primarily in three dimensions, especially those that retain the quality of being tangible objects or groups of objects. (AAT)
- Includes        Sculpture, statues, relief sculpture, environmental art
- Excludes        Installation, mixed media, assemblage

**15. Textiles**

- Definition      Use collectively for items made of textile materials (AAT)
- Includes        Tapestries, quilts, lace, carpets, rugs, fabric samples and fragments, embroidery
- Excludes        Costume

**16. Other**

- Definition      Any object falling outside the previous types